Heritage Community Charter School

Learning from the past...prepared for the future.

HCCS Board Meeting

Agency: Heritage Community Charter School, Caldwell, Idaho, Canyon County

Governing Body: Heritage Community Charter School Board of Directors

Meeting Date: October 4, 2018 Time: 6:30 PM

Location: 1803 East Ustick Road, Caldwell, ID 83607

Minutes

- **1.** Call Meeting to Order Meeting called to order at 6:43
- 2. Roll Call Attendances Blaisdell, Hammond, Frans and Gregory and Flahtery absent
- 3. Pledge of Allegiance

HCCS Mission: The Mission of Heritage Community Charter School is to create an atmosphere of mutual respect where students feel safe and are challenged to become their best selves as they develop a curiosity and love of learning that will continue throughout their lives and prepares them for post-secondary education, careers, and service in their communities as well educated leaders who desire to preserve a democratic society and who act with integrity and character.

- 4. Approval of Agenda Hammond moved to approve the agenda. Blaisdell seconded. All aye, motion carried
- **5. Approve Board Meeting Minutes** Blaisdell moved to approve meeting minutes. Hammond seconded. All aye, motion carried.
- **6. Financial Reports** —M. Carignan presented the financial reports and presented the proposed budget. Hammond moved to accept the financial reports, Blaisdell seconded. All aye, motion carried.
 - A. Financial Reports

7. Administration Report

- A. Building Update RFQ turned in with only one bid returned. Discussed ideas for fundraising, community outreach and Capital Campaign Committee.
- B. Lottery and Advertising- Board Approval Dates for Lottery: Dec 10-March 14 open enrollment and April 6th being the Lottery drawing date. Hammond moved to approve dates, Blaisdell seconded. All aye, motion carried.
- **8. PTO Update** Blaisdell read PTO update for the beginning of the year for Jaci Johnson.
- 9. Adjournment Frans moved to adjourn at 7:30. Blaisdell seconded. All aye, motion carried.